

Source for images and text of basic play: <https://en.wikipedia.org/wiki/Mahjong>

Considering there are forty or more variants of mahjong, this is a guide to play in Cumberland, BC.

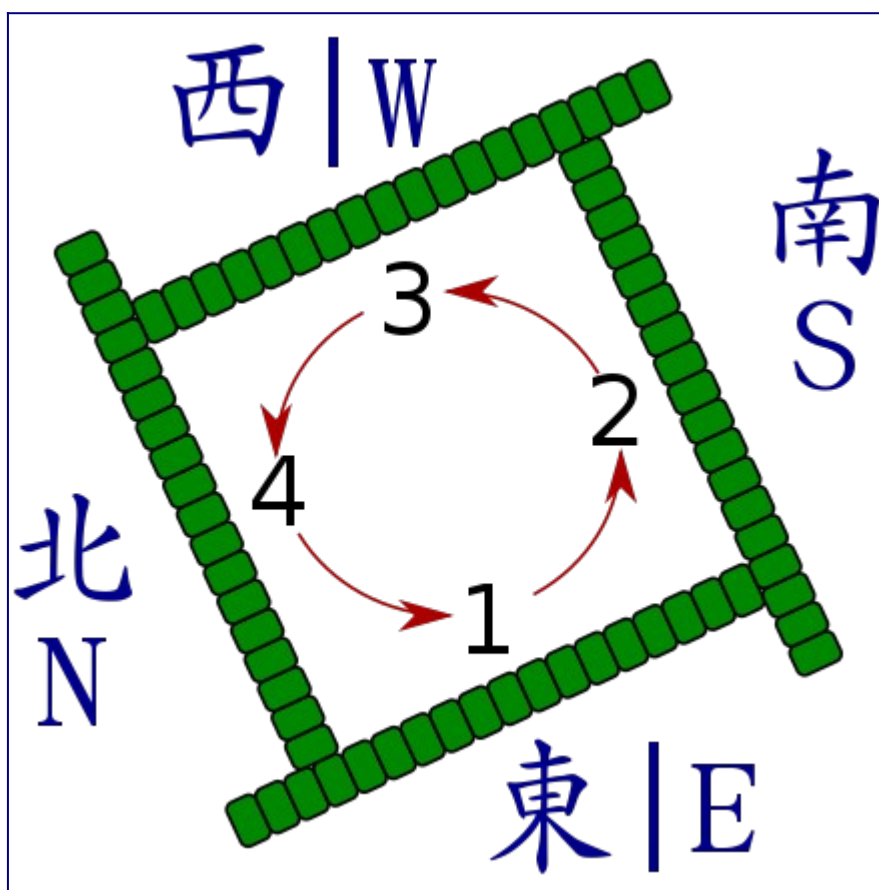
Classical Mahjong as played in the Comox Valley area

Dealing tiles

Shuffling tiles

All tiles are placed face down on the table and are shuffled. By convention all players should participate in shuffling using both hands moving the pieces around the table rigorously and loudly for a lengthy period. Tiles may get flipped up during this process and players should flip them facing down as soon as possible to avoid identifying the location of the revealed tiles.

Stacking tiles



(Img: Walls with slight diagonal offset and player positions marked with cardinal directions, including the dealer (E), along with counting order) [If the table is large enough, the walls need not be slanted.]

Each player then stacks a row of 18 tiles, two tiles high in front of them (for a total of 36 tiles). Players then push each side of their stack together to form a square wall.

Doubling Chart

	Points	4	6	8	10	12	14	16	18	20	22	24	26
D													
o	1	8	12	16	20	24	28	32	36	40	44	48	52
u	2	16	24	32	40	48	56	64	72	80	88	96	104
b	3	32	48	64	80	96	112	128	144	160	176	192	208
l	4	64	96	128	160	192	224	256	288	320	352	384	416
e	5	128	192	256	320	384	448	512	576	640	704	768	832
s	6	256	384	512	640	768	896	1024	1152	1280	1408	1536	1664

	Points	28	30	32	34	36	38	40	42	44	46	48	50
D													
o	1	56	60	64	68	72	76	80	84	88	92	96	100
u	2	112	120	128	136	144	152	160	168	176	184	192	200
b	3	224	240	256	272	288	304	320	336	352	368	384	400
l	4	448	480	512	544	576	608	640	672	704	736	768	800
e	5	896	960	1024	1088	1152	1216	1280	14344	1408	1472	1536	1600
s	6	1792	1920	2048	2176	2304	24362	2560	2688	2816	2944	3072	36200

	Points	52	54	56	58	60	62	64	66	68	70	72	74
D													
o	1	104	108	112	116	120	124	128	132	136	140	144	148
u	2	208	216	224	232	240	248	256	264	272	280	288	296
b	3	416	432	448	464	480	496	512	528	544	560	576	592
l	4	832	864	896	928	960	9952	1024	1056	1088	1120	1152	1184
e	5	1664	1728	1792	1856	1920	1984	2048	2112	2176	2240	2304	2368
s	6	3328	3456	3584	3712	3840	3968	4096	4224	4352	4480	4608	4736

Visual Reference		Numbers								
		1	2	3	4	5	6	7	8	9
	Dots									
Suits	Bamboo									
	Characters									
		Winds				Dragons			Bonus	
		East	South	West	North	Red	Green	White	Seasons	Flowers
Honors/Bonus										
										
										